

Problem Setup

Objective: To design an algorithm for Fourier ptychographic imaging of dynamic, time-varying targets.

Main Challenges:

- ▶ Large number of samples required for frame-by-frame recovery.
- ▶ Real videos are usually, *approximately* low rank; imposing an exact low-rankness can reduce accuracy of reconstruction.

Our Contribution

We design a low-rank ptychography algorithm that:

- ▶ Efficiently models *low-rankness* of videos for improved sample complexity as compared to existing “single-frame” methods.
- ▶ Works with novel “under-sampling” strategies from [CJNHV18] that can be easily incorporated into existing Fourier ptychographic setups.

Concept of Fourier Ptychography

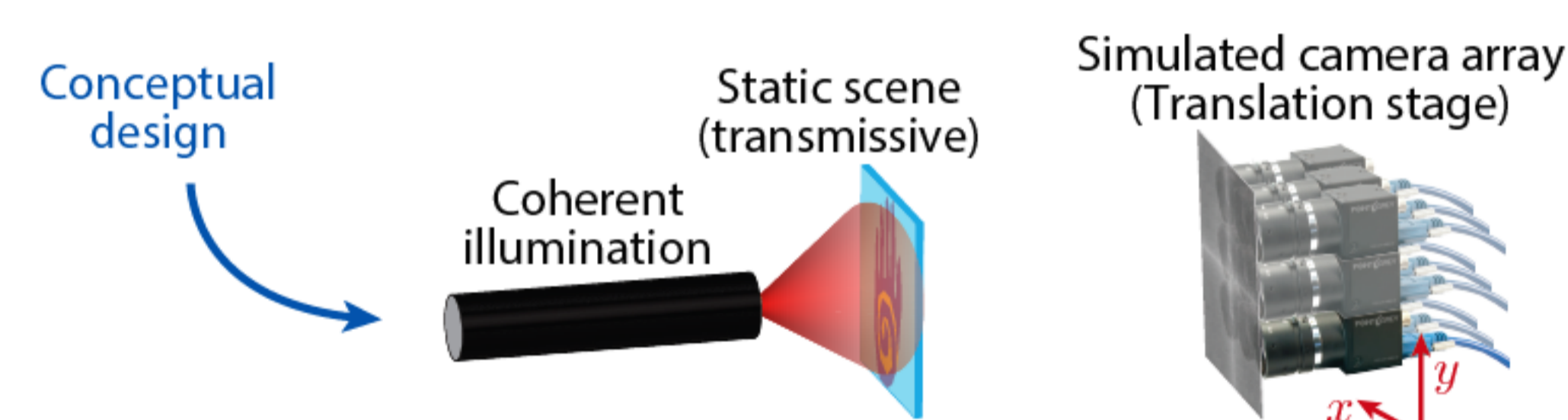


Figure 1: Conceptual design for a Fourier ptychography system¹.

1. J. Holloway et.al., “Toward Long-distance Subdiffraction Imaging Using Coherent Camera Arrays”, IEEE TCI, '16.

Data Acquisition Setup and Under-sampling Strategies

Recover video matrix $\mathbf{X} := [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_q]$, $\mathbf{X} \in \mathbb{R}^{n \times q}$, using measurement operator $\mathcal{A}_{i,k}$, where $i \in [1, \dots, M]$ (camera index) and $k \in [1, \dots, q]$ (video frame index) from measurements $\mathbf{y}_{i,k}$,

$$\mathbf{y}_{i,k} = |\mathcal{A}_{i,k}(\mathbf{x}_k)|$$

$$\mathcal{A}_{i,k}(\cdot) = \mathcal{M}_{i,k} \mathcal{F}^{-1} \mathcal{P}_i \circ \mathcal{F}(\cdot)$$

We assume that the rank of the true matrix \mathbf{X}^* is no greater than r .

Under-sampling schemes:



Figure 2: For 3×3 camera grid ($N = 9$) (left) pixel-wise under-sampling; (right) camera under-sampling

Flow of Measurement

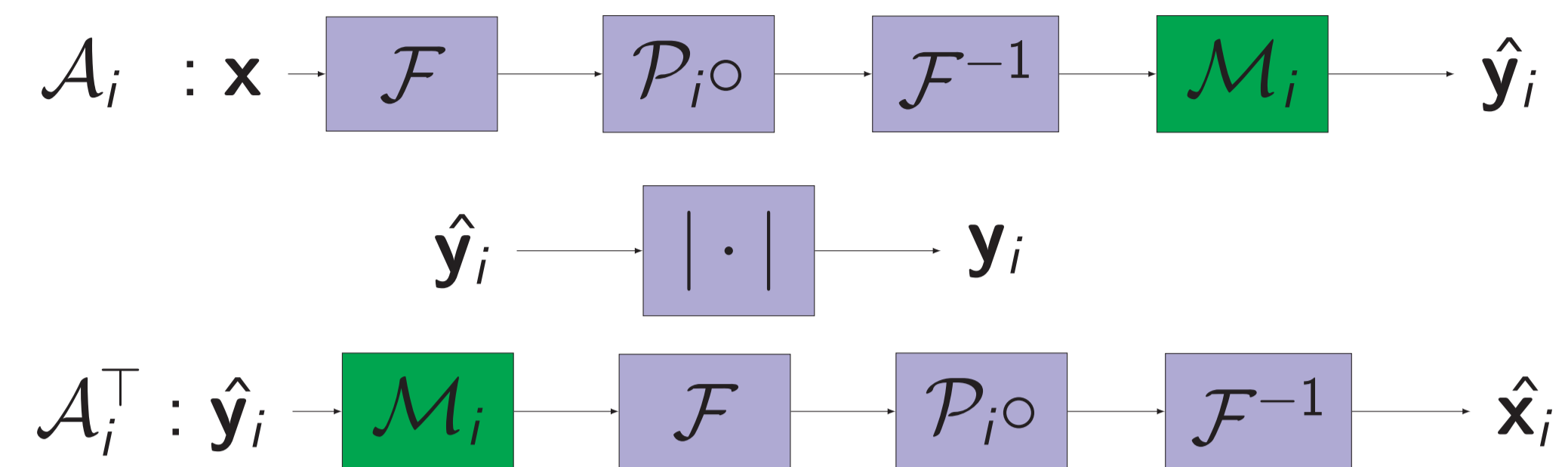


Figure 3: Sequence of operations defined by \mathcal{A}_i .

(MLR-Ptych: Stage I) Low-rank reconstruction

Model corrected Low Rank Ptychography:

“Slowly changing” video assumption: first few (r) singular values of \mathbf{X}^* are much greater than remaining. Then, we recover \mathbf{X} as the solution to the non-convex problem:

$$\arg\min_{\mathbf{X}} \sum_{k=1}^q \sum_{i=1}^M \|\mathbf{y}_{i,k} - |\mathcal{A}_{i,k}(\mathbf{x}_k)|\|_2^2,$$

$$\text{s.t. } \text{rank}(\mathbf{X}) = r$$

Solution methodology:

- ▶ Adapt *low-rank phase retrieval* algorithm [VNE17].
- ▶ Rank- r matrix \mathbf{X}^* can be written as $\mathbf{X}^* = \mathbf{U}_{n \times r} \mathbf{B}_{r \times q}$, where \mathbf{U}, \mathbf{V} have mutually orthonormal columns.

(MLR-Ptych: Stage II) Model correction

If real video is not low-rank, do “model-correction”:

$$\hat{\mathbf{X}} := \tilde{\mathbf{X}} + \arg\min_{\mathbf{E}} \sum_{k=1}^q \sum_{i=1}^M \|\mathbf{y}_{i,k} - |\mathcal{A}_{i,k}(\mathbf{x}_k + \mathbf{e}_k)|\|_2^2$$

where $\mathbf{E} = [\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_q]$, $\mathbf{E} \in \mathbb{R}^{n \times q}$ is the modeling error.

Algorithm: MLR-Ptych: Stage I

Initialization:

- ▶ $\mathbf{x}_k^0 \leftarrow \sqrt{\frac{1}{N} \sum_{i=1}^M \mathbf{y}_{i,k}^2}$ for $k = 1, \dots, q$
- ▶ $[\mathbf{U}^0, \mathbf{S}^0, \mathbf{V}^0] \leftarrow \text{SVD}(\mathbf{X}^0)$, and, $\mathbf{b}_k^0 \leftarrow (\mathbf{S}^0 \mathbf{V}^{0T})_k, \forall k$

Descent: Use \mathbf{U}^0 and \mathbf{b}_k^0 as initialization. Iterate for $t = 1, \dots, T$:

- ▶ $\mathbf{C}_k^t \leftarrow \text{diag}(\text{phase}(\mathcal{A}_k(\mathbf{U}^{t-1} \mathbf{b}_k^{t-1}))), k = 1, \dots, q$
- ▶ $\mathbf{U}^{tmp} \leftarrow \arg\min_{\tilde{\mathbf{U}}} \sum_k \|\mathbf{C}_k^t \mathbf{y}_k - \mathcal{A}_k(\tilde{\mathbf{U}} \mathbf{b}_k^{t-1})\|^2$,
- ▶ $\mathbf{U}^t \leftarrow \text{QR}(\mathbf{U}^{tmp})$
- ▶ $\mathbf{b}_k^t \leftarrow \arg\min_{\tilde{\mathbf{b}}_k} \|\mathbf{C}_k^t \mathbf{y}_k - \mathcal{A}_k(\mathbf{U}^t \tilde{\mathbf{b}}_k)\|^2, k = 1, \dots, q$

Algorithm: MLR-Ptych: Stage II

Model correction: Initialize $\hat{\mathbf{x}}_k^0 = \mathbf{U}^T \mathbf{b}_k^T$ for each $k = 1, \dots, q$, Iterate over $t = 1, 2, \dots, T'$:

- ▶ $\mathbf{C}_k^t \leftarrow \text{diag}(\text{phase}(\mathcal{A}_k(\hat{\mathbf{x}}_k^{t-1}))), \forall k$
- ▶ $\mathbf{e}_k^t \leftarrow \arg\min_{\mathbf{e}} (\|\mathbf{C}_k^t \mathbf{y}_k - \mathcal{A}_k(\hat{\mathbf{x}}_k^{t-1} + \mathbf{e})\|_2^2 + \tau \|\mathbf{e}\|_2^2), \forall k$
- ▶ $\hat{\mathbf{x}}_k^t = \hat{\mathbf{x}}_k^{t-1} + \mathbf{e}_k^t, \forall k$

Output: $\hat{\mathbf{X}}^{T'}$.

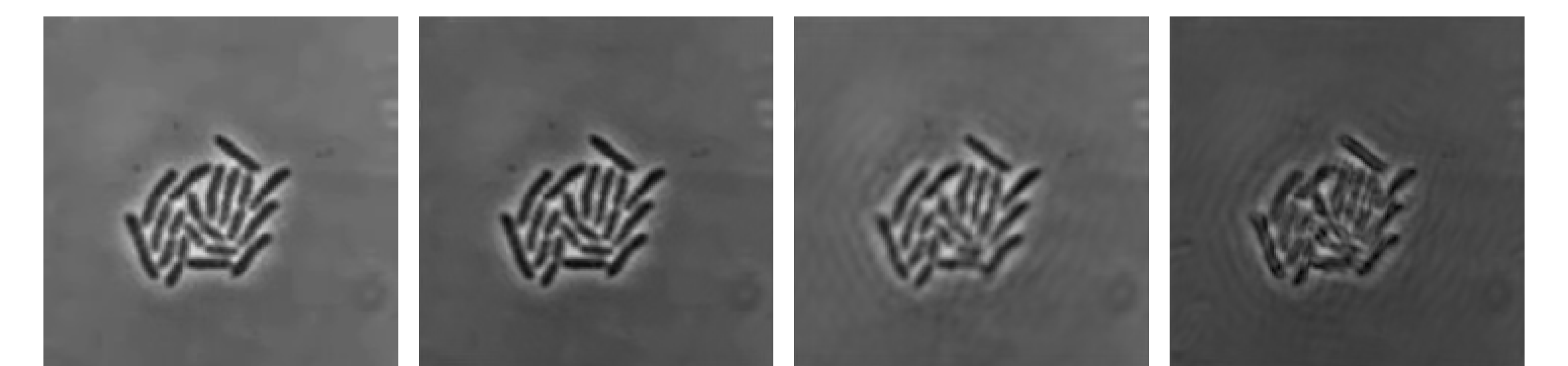
Results

Pixel-wise random under-sampling



Original MLRPtych LR Ptych IERA
Comparison for frame 66 of video “fish”, using 50% pixels.

Random camera under-sampling



Original MLRPtych LR Ptych IERA

Figure 4: Comparison for frame 66 of video “bacteria”, using 50% cameras.

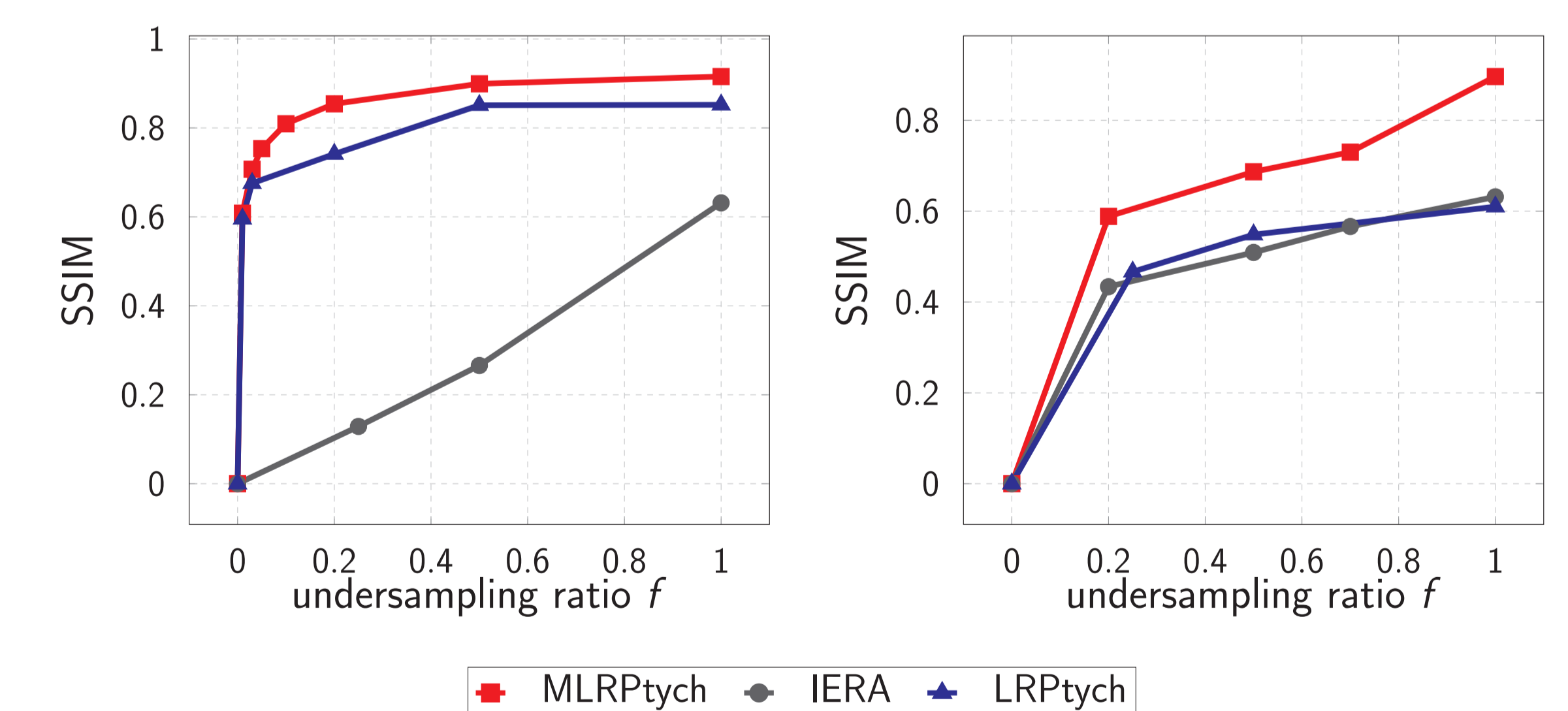


Figure 5: Comparison on different under sample ratios using fraction of (left) pixels and (right) cameras at random, for the video “dog”.

References

- [VNE17] N. Vaswani, S. Nayer and Y. Eldar. “Low Rank Phase Retrieval”, IEEE Trans. Signal Processing, 2017.
- [CJNHV18] Z. Chen, G. Jagatap, S. Nayer, C. Hegde and N. Vaswani, “Low Rank Fourier Ptychography.” IEEE ICASSP, 2018.