# High Dynamic Range Imaging using Deep Image Priors

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# Motivation: HDR Imaging

## Low light imaging



- Limited camera sensor hardware and high photon noise can result in images with low dynamic range resolution.
- Goal: Novel techniques for improved high dynamic range (HDR) images from camera sensor data.

- Low-light image acquisition can be viewed as a non-linear forward problem where each "true pixel intensity" is distorted.
- Low-light images are also corrupted by (additive) photon sensor noise, so that the effects of this noise are amplified in a non-linear manner when gamma correction is applied.
- Forward model:

$$f(x) = x^{\gamma} + \epsilon$$



#### Figure 1: Gamma encoding

#### Models for HDR: Modulo sensing

- A modulo camera sensor folds the pixel intensities into an interval via a sawtooth transfer function.
- Whenever the pixel value of the camera sensor saturates, the pixel counter is reset to zero and photon collection continues till the next saturation point.



Figure 2: Modulo sensing

• Task of inverting modulo-sensed images is highly ill-posed.

Given a *d*-dimensional image signal  $x^*$  and a sensing operator  $f(\cdot) : \mathbb{R}^d \to \mathbb{R}^n$ , measurements *y* take the form:

$$y = f(x^*)$$

**Task:** Recover *x*<sup>\*</sup> from measurements *y*.

• Posed as an optimization problem:

$$\hat{x} = \arg\min_{x} L(x) = \arg\min_{x} \|y - f(x)\|_2^2$$

- *d*-dimensional input image requires n = O(d) measurements in conventional sensing systems for stable estimation.
- *f* can in general be ill-posed.

#### Structured image recovery



- Degrees of freedom of natural images is typically lower than d.
- $\cdot$  Constrain the search space to this lower-dimensional set  $\mathcal{S}$ .

$$\hat{x} = \arg\min_{x \in S} L(x) = \arg\min_{x \in S} \|y - f(x)\|_2^2$$

• Examples of S: sparsity, total variation, dictionary models, neural generative models, ....

#### Our contributions<sup>1</sup>:

- Deep image prior for inverting HDR imaging models:
  - Gamma encoding.
  - (Compressive) modulo sensing.

<sup>&</sup>lt;sup>1</sup>G. Jagatap and C. Hegde, "High Dynamic Range Imaging using Deep Image Priors," ICASSP (2020).

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| Prior <i>S</i>                                 | Training data? | Neural ? |
|--|----------------|----------|
| Sparsity (w or w/o structure, total variation) | No             | No       |
| Autoencoders                                   | Yes            | Yes      |
| Deep learned generative priors                 | Yes            | Yes      |
| Deep image prior                               | No             | Yes      |

Table 1: Low-dimensional priors

<sup>&</sup>lt;sup>1</sup>G. Jagatap and C. Hegde, "High Dynamic Range Imaging using Deep Image Priors," ICASSP (2020).

# Reconstruction algorithms

#### Formulation

Consider the HDR image recovery problem where measurements  $y = f(x^*)$ , and the forward transfer function f is one of the below two forms:

- Noisy gamma encoding :  $y = x^{*\gamma} + \epsilon$
- Compressive modulo sensing (restricted to two periods): y = mod (Ax\*, R)

where  $\epsilon \sim \mathcal{N}(0, \sigma^2)$ ,  $\mathbf{1}_{Ax^* < R}$  is an element-wise indicator,  $x^* \in \mathbb{R}^d$ ,  $y \in \mathbb{R}^n$ , and entries of A are from  $\mathcal{N}(0, 1/n)$  with n < d.

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Pose recovery as the following optimization problem:

$$\min_{x,\mathbf{w}} \|y - f(x)\|_2^2 \quad \text{s.t.} \quad x = G(\mathbf{w}, z) \in \mathcal{S}$$

where S captures Deep Image Prior (DIP).

#### **Deep Image Prior**

#### **DCGAN** Prior

A given image  $x \in \mathbb{R}^{d \times k}$  is said to obey a deep decoder prior if it belongs to a set S defined as:  $S := \{x | x = G(\mathbf{w}; z)\}$  where z is a (randomly chosen, fixed) latent code vector and  $G(\mathbf{w}; z)$  has the form as below.



 $x = G(\mathbf{w}, z) = \sigma(W_L \circledast \sigma(W_{L-1} \dots \sigma(W_1 \circledast Z_1))))$ 

 $\sigma(\cdot)$  represents ReLU,  $W_i$ 's are transposed convolutional filters and  $\circledast$  represents transposed convolutional operation.

## Gamma Correction and Denoising with DIP

$$\min_{x \in S} L(x) = \min_{x \in S} \|y - x^{\gamma}\|_2^2$$

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$$\min_{x\in\mathcal{S}} L(x) = \min_{x\in\mathcal{S}} \|y - x^{\gamma}\|_2^2$$

$$\min_{w} \mathcal{L}(w) = \min_{w} \|y - G(w; z)^{\gamma}\|_{2}^{2} + \lambda \mathsf{TV}(G(w; z))$$

Algorithm 2 Gamma decoding with DIP.

- 1: Input:  $z = vec(Z_1), \eta, w^0$ .
- 2: while termination condition not met do
- 3:  $\mathbf{w}^{t+1} \leftarrow \mathbf{w}^t \eta \nabla \mathcal{L}(\mathbf{w}^t)$  {gradient step}
- 4: end while
- 5: Output  $\hat{x} \leftarrow G(\mathbf{w}^T; z)$ .

#### Modulo reconstruction with DIP

Solve: 
$$\min_{x \in S} L(x) = \min_{x \in S} ||y - mod(Ax, R)||_2^2$$

Algorithm 3 Modulo sensing with Deep Image Prior.

INITIALIZATION STAGE

1: Input:  $A, z = \operatorname{vec}(Z_1), \eta, \mathbf{w}^0$ .

2: 
$$y_{init} = y - R \cdot p_{init}$$

- 3:  $x^0 = \arg \min_{x \in S} ||y_{init} Ax||_2^2 \{ \text{Net-GD for CS} \}$ DESCENT STAGE
- 4: Input:  $A, z, x^0, \eta, w^0$
- 5: while termination condition not met do

6: 
$$p^t = \mathbf{1}_{Ax^t < 0}$$
  
7:  $y_c = y - R \cdot p^t$   
8:  $v^t \leftarrow x^t - \eta \nabla_x ||y_c - Ax||_2^2$  {gradient step}  
9:  $x^{t+1} \leftarrow \arg \min_{x \in S} ||v^t - x||_2^2$  {project to  $S$ }  
10: end while  
11: Output  $\hat{x} \leftarrow G(\mathbf{w}^T; z)$ .

Experiments

#### Gamma correction and denoising

| $\gamma, \sigma$ | Original                | Dark+Noise            | GC                     | GC+TV                  | GC+DIP                 |
|------------------|-------------------------|-----------------------|------------------------|------------------------|------------------------|
| 3,0.01           |                         |                       |                        |                        |                        |
|                  | SNR (dB)<br>SSIM        | 10.03<br>0.4657       | 26.41<br>0.9243        | 27.87<br>0.9338        | 28.33<br>0.9413        |
| 4.0.03           |                         | 2 UL                  |                        |                        |                        |
| 1, 0.00          | SNR (dB)<br>SSIM        | 8.56<br>0.2952        | 16.77<br>0.6364        | 21.44<br>0.7445        | 21.55<br>0.7748        |
| 3,0.01           |                         | Res.                  |                        |                        | Rud                    |
|                  | SNR (dB)<br>SSIM        | 10.16<br>0.3994       | 25.33<br>0.8656        | 27.89<br>0.9038        | 28.14<br>0.9108        |
| 4 0 03           | <b>Burd</b>             | Aug I                 | <b>Burd</b>            | <b>Bus</b>             | lest                   |
| 4,0.05           | SNR (dB)<br>SSIM<br>(a) | 8.78<br>0.2371<br>(b) | 16.18<br>0.4914<br>(c) | 22.68<br>0.7482<br>(d) | 22.64<br>0.7518<br>(e) |

(a) Original image, (b) image darkened with factor  $\gamma$ , followed by addition of noise with variance  $\sigma$ , (c) gamma corrected image (d) gamma correction followed by TV denoising (e) Algorithm 1 using Deep Image Prior.

## Reconstruction from compressive modulo measurements



Reconstructed images from modulo measurements (a) at compression rates of f = n/d = 0.5, 1 for MNIST images, (b) nMSE at different compression rates f = n/d for MNIST digit '1' averaged over 10 trials, and comparison with sparsity based modulo inversion (MoRAM)

## Conclusions and future directions

- Our contributions:
  - Novel applications of untrained neural priors to HDR imaging:
    (i) gamma correction and denoising;
    (ii) reconstruction from modulo observations.
  - superior empirical performance.
- Future directions:
  - Theoretical guarantees for HDR inverse problems.
  - $\cdot\,$  Use of invertible neural architectures for HDR reconstruction.

Paper:

https://gaurijagatap.github.io/assets/hdrimage.pdf